How to Play the Character Code Game

Object of the Game

Students practice life skills that build character: at school, at home and with their friends.

- Teacher introduces a character word and its definition.
- Students divide into three teams, create skits and problem solve, based on the character card given to their team.
- As a class, the teacher and students discuss the skit, the life skill demonstrated and the character word defined.



"Life Skill" Character Fundamentals

Influence	Integrity	Leadership	Courage
Good Character	Gratitude	Respect	Loyalty
Self-Control	Patience	Reaction	Discipline
Good Choices	Excellence	Responsibility	Balance
Focus	Vision	Action	Optimism
Work Hard	Perseverance	Determination	Commitment
Bounce Back	Cooperation	Enthusiasm	Humor
Attitude	Confidence	Coachable	Team Player

- There are eight Life Skill Character Fundamentals (see the box). Pick one of the eight to introduce to your class. This becomes the Character Code for the week.
- Read the three Character Words and definitions for each Life Skill to the class. (For example, if you select "INFLUENCE" as your Character Code, its character words would be: Integrity, Leadership, and Courage.)
- Divide the students into teams:
 - 1) Small class option: 3 Teams
 - 2) Large class option: 6 Teams (2 teams share one word/card)
 - Both teams get together and read the situation on the back of the card.
 - The teams then separate and create a skit that demonstrates a solution to the situation on the back of the card.
 - Every situation has many solutions.